**Heuristics Questions:**

In the class, we talked about 10 heuristics questions.

1. Visibility of system status
2. Match between system and the real world
3. User control and freedom
4. Consistency and standards
5. Error prevention
6. Recognition rather than recall
7. Flexibility and efficiency of use
8. Aesthetic and minimalist design
9. Help users recognize, diagnose, and recover from errors
10. Help and documentation

From my perspective, analyzing heuristic problems is a way to check the usability of software in order to find out the usability problems in UI design. Heuristic analysis is typically performed by one or three analysts, who check the UI to see if it conforms to usability principles and then feedback the results to the designer.